Prediction of Merge Conflicts

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FOSD Meeting 2014





Context: Revision Control Systems











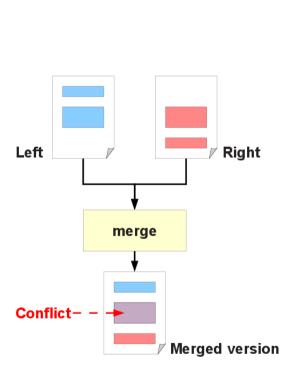




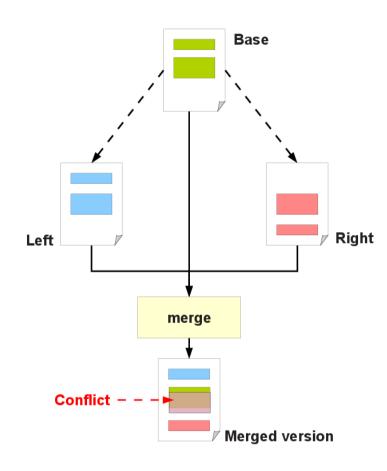
BITKEEPER



Merging in Revision Control

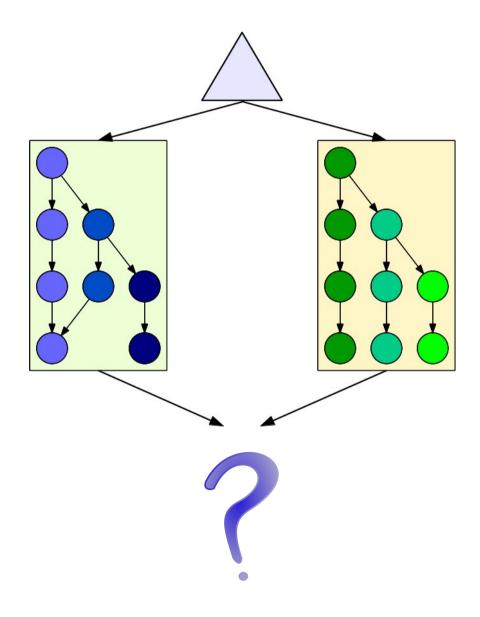


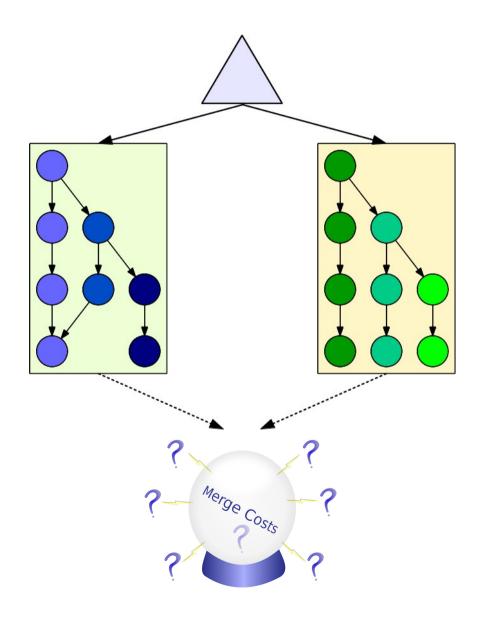
Two-way merge



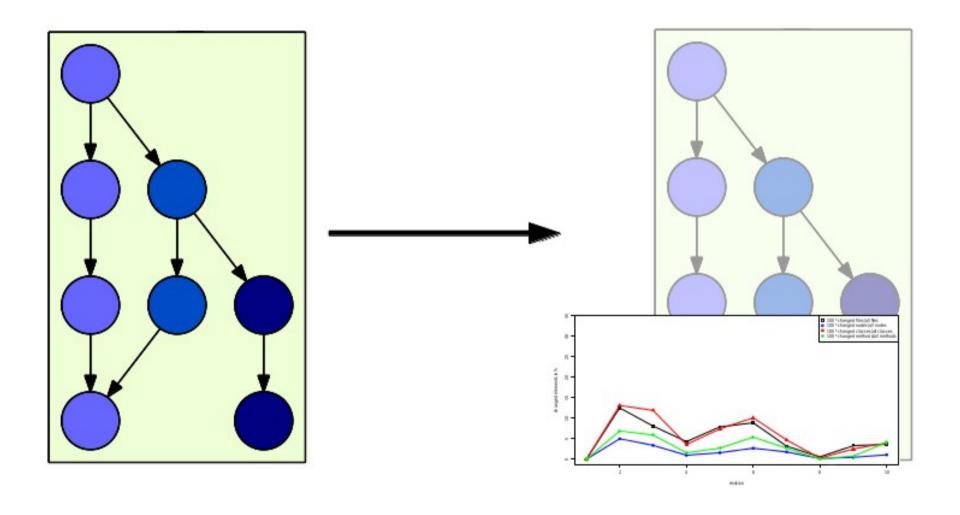
Three-way merge

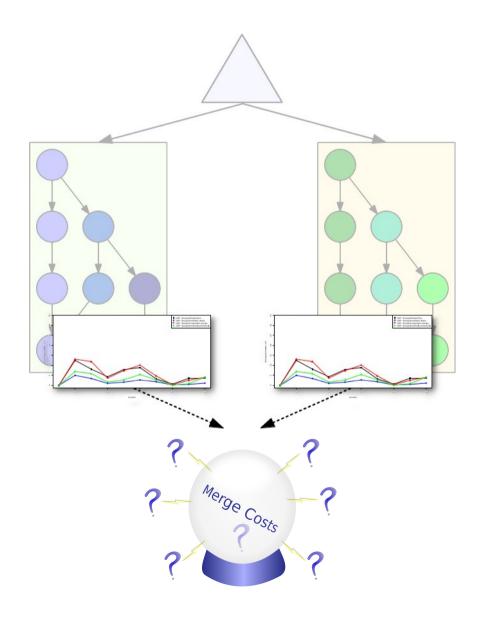
How Difficult is Merging?



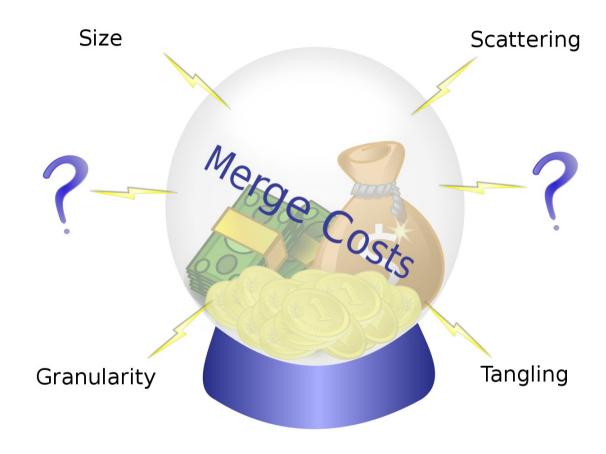


Software Evolution: Measuring Changes



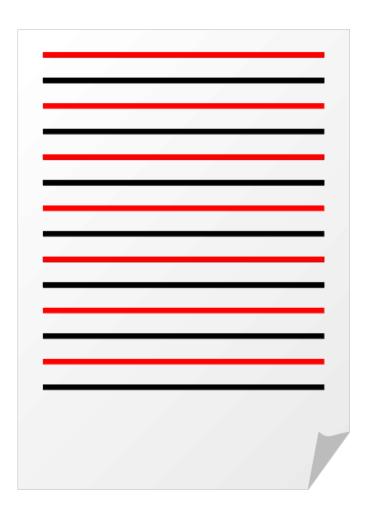


What are Indicators for Conflicts?

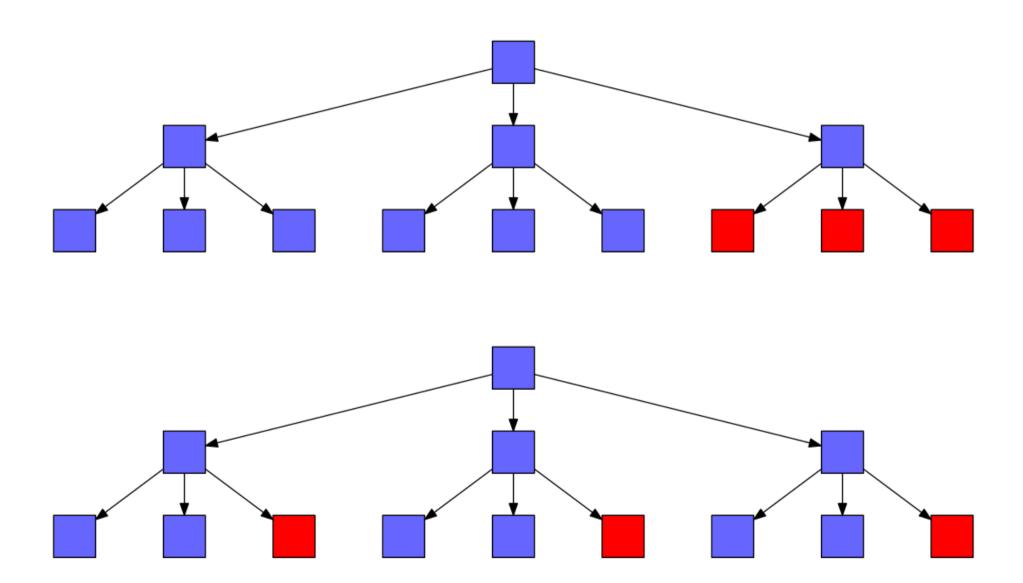


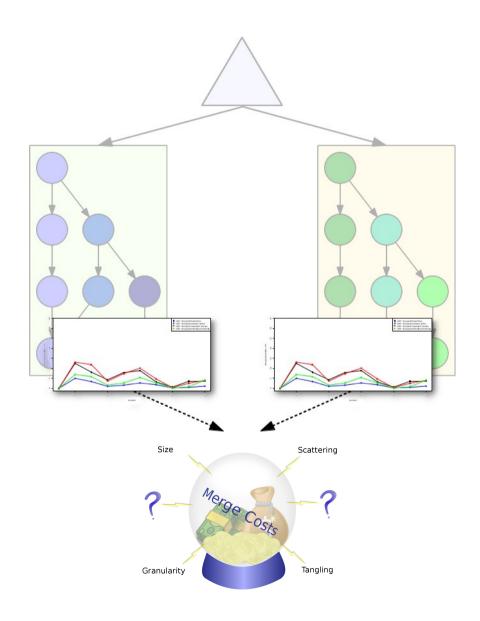
What is More Likely to Introduce Conflicts?

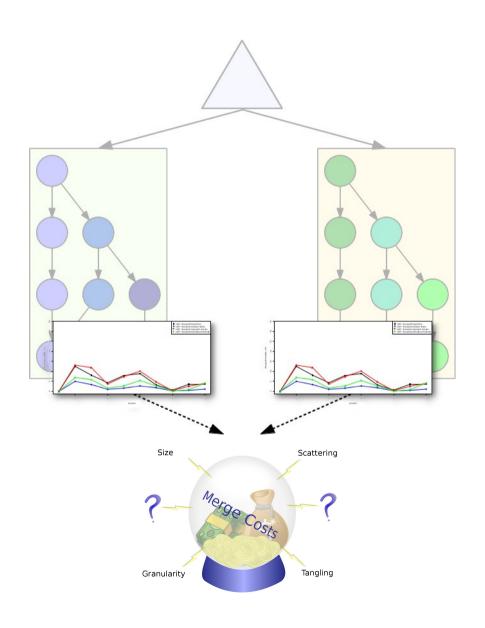




What is More Likely to Introduce Conflicts?







Tools

- Ötzi * FOSD 2013 Tool Name Award *
 Repository analyzer
- JDime
 Structured diff (and merge)
 tool for Java programs

Hypotheses

- Large changes are more likely to introduce conflicts
- Scenarios with a small common ancestor lead more often to conflicts (more 2-way merges)
- Tangled changes lead more often to conflicts
- Scattered changes lead more often to conflicts
- Most conflicts occur within methods when using structured merge

Evaluation

Retrieve 15 popular repositories from Github



Extract 92 merge scenarios from history



Run merges with structured merge tool & collect data



Wait some time



Check hypotheses

Preliminary Results



- Size metrics: no correlation
- Weak common ancestor: no correlation
- Tangling:
 no correlation
- Scattering:
 no correlation
- Most conflicts within methods:
 YES !!!

What to Measure Instead



Summary



