

**FOSD Meeting 2014**

**Tracking Load-time Configuration Options**

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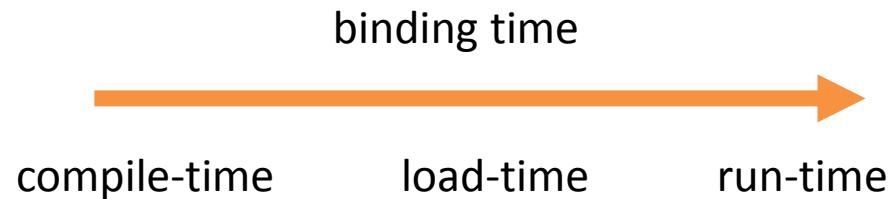
# **SPL or one App to rule them all?**

# Challenge

- Apps must handle variability regarding hardware and software
  - Tablet?
  - Bluetooth?
  - NFC?
  - Old Android
  - Current Android?
- There must be features everywhere!?

# Current Solution

- Use of (load-time) configuration options



- Use of normal Java variables and control structures
  - No preprocessor

# Example

```
public static ActionBarWrapper getActionBar(Activity activity) {  
    if (PreferenceConstants.PRE_HONEYCOMB) → Configuration option  
        return new DummyActionBar();  
    else  
        return new RealActionBar(activity); → Alternative implementations  
    } depending on version option
```

```
public class PreferenceConstants {  
    public static final int SDK_INT = Integer.parseInt(Build.VERSION.SDK);  
    public static final boolean PRE_ECLAIR = SDK_INT < 5;  
    public static final boolean PRE_FROYO = SDK_INT < 8;  
    public static final boolean PRE_HONEYCOMB = SDK_INT < 11;
```

# How to identify configuration options?

- There is no easy way to differentiate between a **normal variable** and a **variable with a configuration value**
- Common APIs to access configuration options (Build.VERSION.SDK) are known (from the documentation)
- We track the accessed information from the API through the program

# Approach

- Extended static taint analysis
- Basic steps:
  1. Look for access of known configuration API
  2. taint value
  3. track tainted value along control and data flow
  4. check where tainted value is used to include/exclude code

```
public static ActionBarWrapper getActionBar(Activity activity) {  
    if (PreferenceConstants.PRE_HONEYCOMB)  
        return new DummyActionBar();  
    else  
        return new RealActionBar(activity);  
}
```

```
public class PreferenceConstants {  
    public static final int SDK_INT = Integer.parseInt(Build.VERSION.SDK);  
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```

# Results

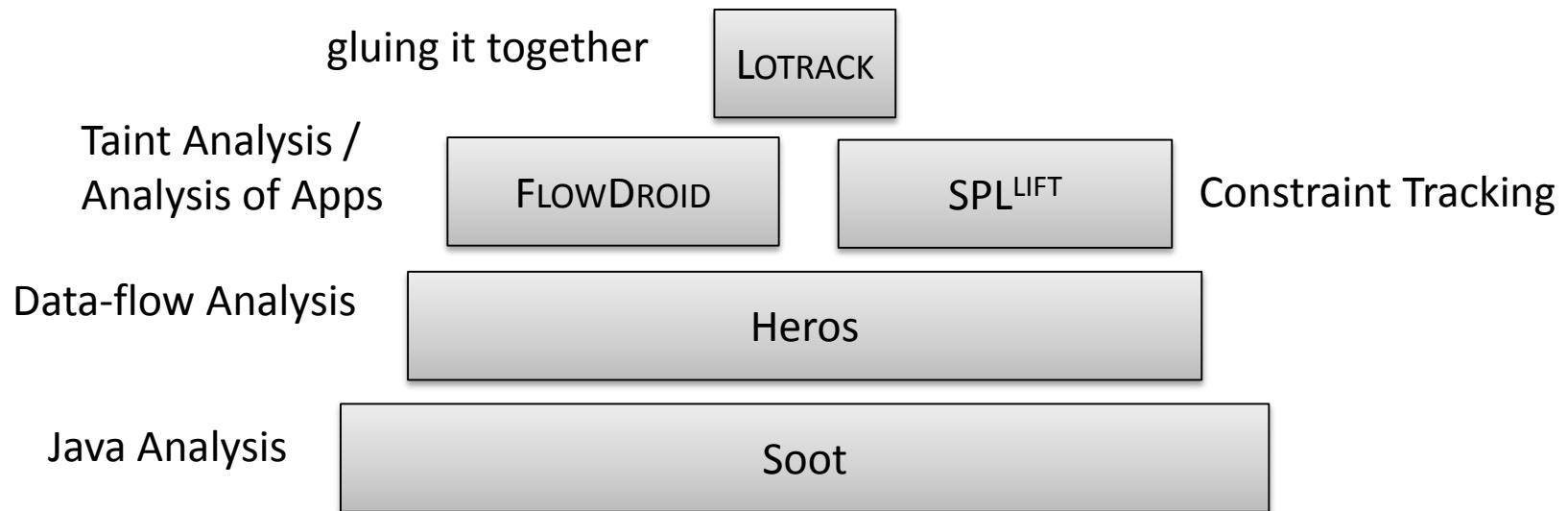
- Constraint for each statement
  - Example: Feature A and not Feature B
- Whole functions and classes could be annotated this way

# Comparison

- Slicing
  - Slicing would include all statements affected by a config value  
→ We only look for optional statements
  - Slicing does not know *how* a config value affects a statement  
→ We know Bluetooth must be enabled and version is  $\geq 1.3$

# Implementation

- New tool **LOTRACK**<sup>1</sup>
- Standing on the shoulders of giants:



<sup>1</sup> [https://github.com/MaxLillack/Lottrack](https://github.com/MaxLillack/Lotrack)

# Android Case Study: What did we learn?

- Configuration options are used by the majority of apps
  - Framework version (SDK) is a popular option
  - Interactions happen but are rare and limited to first order interactions
- Feature localization? Depends ...
  - Some apps have whole classes used only by certain configurations
    - Could easily be refactored to feature modules
  - Other uses only affect a single line of code within the app
    - Important info for testing / maintenance

# Work Ahead

- LOTRACK currently only supports Boolean variables
  - Falls back to a “in some unknown way related to” for other types
  - We need at least handling of enumerable integer values (like possible versions)
- Limited to standard options
  - We only looked at options from the Android framework
  - What about user-defined options?
- Comparison to other approaches (such as program slicing)